UMUT KAAN ÖZDEMIR

Computer Scientist, Game Developer

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ABOUT ME

I am a committed Computer Scientist and Game Developer with nearly three years of experience. Both my latest project, a game now available on Google Play, and my portfolio website highlight my skills and focus on creating engaging and fun digital experiences.

As a lifelong gamer, I am ready to channel my passion and technical skills into meaningful contributions. I am excited about the opportunity to collaborate with Company X's team, contributing to innovative projects and driving the future of gaming and interactive technologies together.

LANGUAGES

Turkish: Native

English: Advanced / C1

TECH STACK

| Unity: VR/Mobile/PC | C# | .NET |

| Git | WebGL | GLSL | Blender |

REFERENCES

Öner Önçer - Onivo Games: Owner
in oner-oncer-413391161
✉ oneroncer@gmail.com

Filiz Koçoğlu - Doctoral Thesis Writer
in filiz-koçoğlu-2349ab121
✉ kocoglufiliz@gmail.com

Rıdvan Bal - Mayadem: Developer
in rıdvan-bal-2b144862
✉ bal.rdvn@gmail.com

EXPERIENCE

Indie Game Developer - Onivo Games

📅 10.2023 – Still 📍 Ankara, Türkiye (Remote)

- I have developed our arcade idle mobile game in our two people team. Handled Firebase Analytics, Facebook Ads, Google Admob, Google IAP, In app update. Used navmesh system for helper agents. Implemented a proper data save system and made the game easily scalable for future development.
- Link of the game -> 🌐 Gained 540 user acquisition in two weeks.

Unity Developer - Doctoral Thesis

📅 09.2022 – Still 📍 Ankara, Türkiye (Remote)

- Updated ALCO-VR project for the current state of VR for a doctoral thesis. Changed it's language and added a Turkish equivalent "meyhane" scene. Implementing the project in Meta Quest 3 right now.

Internship - Mayadem | 🌐

📅 08.2022 – 09.2022 📍 Ankara, Türkiye (Remote)

- Developed a 2D puzzle platformer game using Unity Engine. Implemented a relatively complex player controller that can climb, inventory system. Used custom animation rigging and sprite shapes.

Internship - Enoks Energy | 🌐

📅 07.2021 – 08 2021 📍 Ankara, Türkiye (In-Office)

- Updated their. reporting system software that had a connection with excel sheet. Used MSSQL with Visual Studio.

EDUCATION

Bachelor's degree, Computer. Eng. | Gazi University, Eng. Fac.

📅 2019 – 2023 📍 Ankara, Türkiye

PROJECTS

All of My Projects | 🌐

- Including 2D, 3D games, my graduation project, my Unity tools, my jam games, and all other projects of mine can be found in my portfolio website. More than 20 projects are sorted considering time spent to them there.